

## Alameda County Sheriff's Office

Comments submitted by the OHMVR Division to individual grant applicants should in no way be construed as a guarantee of successful results for the applicant within the grants process or a commitment of funding. Additionally, the lack of comments by the OHMVR Division to any specific applicant does not ensure successful results for the applicant within the grant process or a commitment of funding.

All final applications will be reviewed by the OHMVR Division. The OHMVR Division may, at its sole discretion, decrease the requested amount and eliminate activities pursuant with regulation Section 4970.07.2 (f)(1-4) and for law enforcement projects, regulation Section 4970.15.3(b)(1-5).

Please note: If multiple proposed projects are requesting funding for the same deliverable, and multiple projects are successful, only one project will receive funding for the deliverable.

Law Enforcement	G09-03-27-L01
Needs Assessment	
<ul style="list-style-type: none"><li>Item 4 - OHV grant funds are to be used only for the administration and management of OHV related recreation activities. Utilization of OHV funds for the eradication of illegal marijuana is inappropriate. Applicant may want to verify.</li></ul>	
Project Certification	
<ul style="list-style-type: none"><li>#1 - Reminder: Personnel time used to respond to disasters, floods, fires, evacuations, and metal theft is also not related to OHV recreation and cannot be reimbursed with grant funds.</li></ul>	
Project Cost Estimate	
<ul style="list-style-type: none"><li>Staff – Law Enforcement Officers: It appears that 20 hours at \$1,000 per hour is being requested. Applicant may want to revise or provide additional detail.</li><li>Materials / Supplies: Applicant may want to provide additional detail about “Safety Equipment” purchases.</li><li>Equipment Purchases: Purchase of three Polaris Rangers with a total person capacity of 12 appears to be excessive. Applicant may want to provide additional justification for this equipment.</li></ul>	